Comment

The world editor also starts behaving odd after a longer period of use, doing weird translations/rotations or forgetting what's in the CTRL+Z stack All issues should be resolved before moving forward with any new items are introduced into the game. Not doing so just results in more bugs and sub par performance.

Honestly, all of them are issues.

De-Syncs every day, a nightmere, and avatars walking into the walls, for toooooooo many time!!!!, even the pirates games fixed the desync

music cuts out all the time i toggle and it only comes back for a few seconds

I find that other people have these problems more often, but it is distracting.

Partner swap in threesome poses

Most of the new glasses in the editor have display bugs, sphere boundary glitches, more clothes options and clipping fixes

when it comes to the slow dancing issue, the platform stilettos still cause my hand to clip into the right shoulder of my Husband when I am dancing with him. One or both of us will be floating off the floor.

If I am wearing those shoes, I usually have them on the other two accounts that I have, SharaWinterhyde and ShadeWinterhyde and if I pose them to sync them all up and then break the pose, some the avatars are floating well off the floor. This has been a bug since the shoes have been released and it's very frustrating to deal with.

Here are some of my laptop configurations Bought in March 2023 Acer Nitro 5 RTX 3060 video card 16 gb RAM 512 gb SSD

And trust me, the internet is NOT the issues. I have check my speeds time and time again, and it's well over what is needed. Just did one now and it's 432.64 Mbps download and 27.50 Mbsp upload

some bugs might lead to arguments and misunderstandings between players

I have witnessed a couple of characters whose hair and clothing did not load even after resetting my game.

Some details, Clothes dont render so you have missing parts of your body where that item should be. When you wear a dress and put on certain pairs of panties, the panties disappear thru the dress so you end up with a space between where the panty and the dress meets. When spawning, bald naked and no name people.

a lot of problems in the world editor since the last update. 1) the water material texture has become solid (we no longer pass through it but walk on it like glass). 2) the padlocked rotations are blocked at 90 degrees regardless of the value you enter (no other angle adjustments possible apart from 90 degrees). 3) same thing for padlocked movements which are now blocked at 0.10 (so it is no longer possible to build for me)

building bug only falling though the floor, but Invisible Wall fix that. also when you are build the room some times cannot save every icon just disappear and need to close all game and lost everything. also new huge problem is now paint, can no longer paint objects at a time. every single piece need paint by step.

Same bugs that been in for years, in just about everything. None of them are game breaking at least.

I would really choose all of the above if I could

The game is generally very glitchy

There a chat bug that make you incapable to write until you reload the game

I have no problem with 3DX, I find this game excellent.

The only comment I would make is that we may have more lingerie available and clothing.

Otherwise, well done and thank you.

Ejaculation penetrates the body.

Every time I login, the first room I go in loads slow while loading the avatars. Also some avatars don't load properly or are invisible until i restart the game and login a second time.

disconnection issues i feel should be important and at the top of the list to fix.

Recently Music Sound failure. Always have to reset. I would like to see more couple dances. Ex: Salsa!! There should be more shapes and other textures added to Editor..Seriously.

I find that if I have the music turned on in a room, I experience many more bugs than usual. They mostly consist of the naked/bald bug, and the stacking on top of people.

I came to 3dxchat because of VR, have upgraded my headset 4 times, then suddenly no VR.

Every game has bugs, but its about how MUCH they interfere with game play. Disconnects and rendering issues are among those i'd say greatly interefere.

have noticed the last few weeks when editing a room or building I can't click on items I must reload and then I can click or click on a different item if it lets me and then back to the item, I was working on.

usually i can load both of my avatars on my laptop but since update i cant , i will crash or my laptop will freeze or one of my accounts will log or crash and also the music will stay in loop

The ability to have someone in editor with you to test poses and placement of objects.

Slowdance when in Idle 5 is still broken!

cant use gift cards or prepaid visa cards to pay

Naked and bald avatars is a very off and on issue, sometimes it happens, sometimes it doesn't. Just random as hell.

Just about all the above

Pose 5 Standing bugs when invited to slow dance

Would be nice to have more couple dances

I've been playing 3DXChat since 2016, and the main and most disturbing issue I've come across has by far been people who use multiple accounts and characters to harass and make your life hell on the game. It's been a recurring issue over the years I've played and has resulted in me quitting the game numerous times. I keep coming back because it's the only well-constructed online space I have to explore my sexuality, but it really creates a hostile and vindictive environment when people can deceive and mess with your mental health. Especially with how vulnerable sex can make people feel, this type of behaviour makes the game feel so unsafe. The only solution I can think of to this would be to be able to block all characters on an account when you block a single one. I know this was a feature in the past, and I'm aware of the reasons it was changed, but I honestly think the sense of safety and security should be prioritised here.

Slow dance while in some postures is messed up, needs an urgent fix

Disconnections: some chat messages can get lost causing serious misunderstandings. Game running in split brain mode does also happen from time to time. That is even worse than disconnect

I have a monster rig and a good connection, and nearly every room i go into had bald dark-skinned characters with no names. I have to often restart the game to fix these issues, and even then sometimes I will start seeing it again. Slowdancing is ALWAYS an issue, requires an idle pose change for the characters to match up properly.

When I am in Sins, I lose music, I go to setting, and do what you need to do, un-check box wait to the count of 10, re-check box and apply. then music comes on for like 3 minutes and go off again. really gets frustrating. it happens in other rooms as well, but mostly in Sin's and also would be nice to have more poses not so many things like vaping cause in most places you can't vape. but some poses like 5 some's or 6 some's or real gang bangs, or poses where you can have a real orgy, just saying.

Hello, people on 3dx know me as Organ, a room builder. I have been working in 3d arts for over 25 years now. Most of my work has been in 3ds max, Maya, ZBrush, and Motion builder. I wanted to give the users of 3dx my very best work. Sadly your builder won't let me, you have made easy things hard to do. The most annoying is the fact I can't scale the circumference of your curved tubes, you fores me to use segments of cylinders copied in a circle to make thin circular rings. This is wasteful and takes up a lot of data. Furthermore I find it perplexing a room that is only 3mb's large is laggy. this is much much less then even one .JPEG photo, but your platform still struggles. And I know why and how you can fix this lag... Simply Just let the player download an encrypted copy of the room they enter, nothing that can be edited, but let your player have the room locally with a version or session number. Now your servers won't have to render the room. just the place and movements of the player. and when that session expires the file stored in a temp folder will be deleted.

Would also like to talk about making me build in the perspective window. My first 3d arts instructor would always scold me when I did that, You should have two settings for builders that can be toggled advance mode would helpful for me giving me 4 view ports top left/right front and the perspective window. I know that's a big ask, But i have started hating this editor more and more with every passing year. it's so beneath me and my skill set. anyway just a few thoughts.

The slowdancing issues has been going on for some time and 3dx never fixes it. It seems to only happen when using Idle pose #5

In order of importance, I think it is the following:

1. Naked/Bald Glitches/Spawn Issues (Sometimes never loads in properly, keeping you stuck looking like a generic doll)

2. Pose Issues (This game is built around the poses, they should take top priority, just after spawning in a room)

3. Dressing Issues (Clothes can make a character definated, and being glitched out can cause it to feel weird.)

4. World Editor (World editor is slow, intuitive, and lags heavy when pulling multiple objects at once like a pictured object or just moving an island and it's gear.)

5. De Syncs (Probably my least important, and honestly a bit funny to see people merge into one, but a bug that needs fixing none the less).

A fix for the double-stacking bug needs a high priority. And it often happens that when two avatars are double-stacked, they don't see each other; they only know they are double-stacked when another member advises them. A fix for the cuddle bug is needed, i.e., whenever I get cuddled when standing, my avatar ends up standing in the air. Also, I'm running Build 446 of 3DXChat 3.0. However, there are certain clothes shown in the announcement at the link below -- 3DXChat 3.0 is here! that are not available in my avatar editor. For just one example, the skirt shown in pink in the third column of the box with the two labels "5 Styles" and "27 Styles" is *not* available in my editor. I have seen this skirt used on several other avatars, so the problem is only for certain (unlucky) avatars. https://3dxforum.com/index.php?/topic/15425-3dxchat-30-is-here/ can move in 3 somes poses or change place If you know what the bugs are, fix them, don't ask whether to fix them. Multiple selection of objects to change color or texture does not work in the editor. Even if you select several objects it only changes one. The round card table doesn't work disconnected a lot...any time I go into a busy room naked bald avatars pop up...if you're on the default rest for a woman your slowdances don't work properly. dance bug ,hug a dancer and he stand stil on others screens but he dont see it nothing major nothing Can no longer apply new textures and colors to intricate props in the editor. (Changing the look of grouped objects can not be done in one click, but have to click each individual piece). Also, textures should be aligned end to end on the piece involved, and not in line with the way the room is aligned. Such as floor planking appearing at an angle instead of uniformly "straight" inside each piece. I personally would love clothing restrictions removed, basically no force undress and all undressing done through the menu, that way people who wear skirts or harnesses or even when they want to RP pulling panties to the side its possible. This also if possible can apply to normal walking clothes so i can wear a bra with the coat or a harness top under the crop tops. i know it would cause clipping between clothes layers but we just tell the people pick clothes at your own risk. if it clips pick something else... my only request really please and thank you so much :) I have followed instructions from 3dxchat, from friends and i still have a terrible time adding objects from websites to my room. I have no problem with bringing in free rooms. Can you possibly make it easier by helping out with this issue? There's too many hoops to jump through to get it right....thank you. before the last update, all selected items could be changed to same texture - now with all items selected - only one item is changed to the texture appled. Most of time when am talkign with someone, look around with f5 and then click on the chat box i need to press enter like 3-4 times before being able to chat again when in a room, the audio / music cuts off reguarly, Usually multuple times per hour i had problems in general with 3dx and found out that the reason was the folder in %userfile%\documents\3dxchat. I deleted that folder and 3dxchat run good again. please add control walking keyboard W, S, A, D and mouse Im new in this great world:) It's started happening after the last update... hahaha to many chioces huh but there are many others in that list should be checked radio problem, every half hour two or three times it stops playing, very annoying Cuddling issues (eg.: multiple hugging stacks avators on top of each other, hug stopping dancing) Sometime people sit wrong side of the seats In the dressing room, there is no light, so it is hard to dress your avatar. Naked/bald avatar and de-sync is my big problem. Whenever I see this happening, I close the game completely and reopen it and it fixes it. Would be nice if the new poses promised would be released i renewed my subscription in anticipation of this only to be strung along with one story after another music doesnt play on and after every record has to abel/disable radio Bugs happens rarely for me. After a few log-ins, I'll get stuck at a buffering screen that says "Settings Initializing. Searching for Updates." Which forces me to uninstall the game and re-download it. I'm having to do this everyday to play 3DXChat. music that cuts out several times a day/hour I think spawn in issues may also relate to server latency or client, because if you're in a room you sometimes see avatar spawn at where original default spawn point had been set original before spawn points were custom moved. and when the music comes through it plays very slow I have to play with it everyday to get it to come in Falling through floor has been a growing problem. Places we didn't fall through before, we do now. Occurs rarely and most are easily fixed with a relog or reentering of the world in question. Pose with poorly connected avatar arms, dance after good action.

most of the mentionned issues or bug occasionnally happen but arent a major problem, I think the last update crash could be something to fix. It doesnt happen all times but at least 1 times a day.

When you ejaculate inside your partner, the semen exits your partner's body.

Is it possible to change the length of ejaculation according to the pose?

Along with this, I think changing the ejaculation sound to sound like a voice beneath the surface of the water would enhance the sense of reality. Hace falta mas ropa. y mas accesorios.

Falling through the floor near complex shapes is a really bad problem and to fix that should be a really good point on looking forward whit 3DX Sound will cut out and will have to reset the sons.

When using big resolutions like 4k, you need to set UI scaling to at least 2x (depending on how big your monitor is). Two problems arise with that: 1) All dialog messages like confirmation messages (delete gift, divorce someone, purchase a picture slot etc) all of those are outside the visible window. If you need to press those buttons, you MUST set UI scaling back to 1x, press the button (if you can actually read it being so small now) and then back to 2x

2) Every single avatar name you see in worlds, is not scaled at all. It remains so small that it's unreadable.

i have lost alot of coin here as well as the game will cut off my continued daily amount and start me over some times after 6 hrs of not being on, Lost music in rooms

I suffer from having to have my mouse pointer very precise at top of any box, its mostly frustrating in deco edit where I have trouble picking up to move or resize and prop

I think the straps and harnesses should be its own category to wear complementary with the regular clothes. and I dont like that the character giving oral sex gets undressed at the bottom by default.

The most annoying are the almost daily disconnects and the world editor bug with grouped Objects, what makes it impossible to switch the material of the whole selected Object.

As a dance team it is not nice to see, that the sync of the dances are different from the perspective of someone else

There are all bugs I see nearly everyday. I cant seperate them. I should add "Spawn-in issues (spawn in a room in odd places...under the floor, out in the water)", "Poses issues (Bugs/Issues in sexposes)", "General game performance issues (slow loading of rooms, avatars etc.)" and "Disconnections" too. And also "Pretty much all base bugs adressed up there but I also acheive problems in Eu server. Because of game banned in turkiye, I use VPN and Eu server gives conenction problems to server. That's why lots of time I have to switch US server for fix it"

Problem with the penis which remains erect all the time this is starting to become annoying, it would be good if you solved this problem as a priority I usually have to restart the game to fix the bugs. This is a bit annoying.

In threesomes poses if you switch places between partners during sex appears a desync.

We need more status updates. There has been too much silence from the developers regarding future updates and the status of developments. Additionally, clearer communication with subscribers would be appreciated (for example, specifying the content of releases along with the release version number), thus avoiding misunderstandings

The number ONE thing that NEEDS to be addressed is de-sync issue, causing almost half of a room to have people running into walls and sitting in seats with other people already in them.

hologram and things you can walk through some time solid and have to walk round.. and parts that are locked have to change color/texture one piece at a time

I'm not sure if 3DX can do anything, but figured id mention it at least. Toys are constantly disconnecting from 3DX despite phone being as close as possible to the toy without it getting in the way. All connected to the same network etc.

The naked/bald avatar thing is very disruptive on par with disconnects and de-syncs. For those taking photos to promote vents, rooms, etc. this is a nightmare.

Bugs are bugs and all need to be fixed. Not that it will ever happen because the underlying code is so low quality.

My biggest issues are the spawn-in and bald/naked/no-name avitars.

the de-syncs are most annoying like when i see people walking into me but they're somewhere else on their screen